



EDUCATION

ArtCenter College of Design - Pasadena, CA

Entertainment Design, Concept Track Bachelor of Science

- ★ Provost list. Fall 2017
- ★ With Honors

2-Day Quill Immersion Workshop - Pasadena, CA

Instructor: Goro Fujita

Covered UI basics, painting, and animating techniques to create fully fleshed animated piece.

EXPERIENCE

Senior Artist, Talofa Games

Cupertino, California

Art Direction contract role for Run Legends game. Additional responsibilities include creating characters designs, gear designs, and various UI elements.

MELINA RUDIANTO

Concept artist & visual development. <u>melinarudianto.com</u> Contact: <u>rudiantomelina@gmail.com</u> (909)868-8606

Character Designer, ShadowMachine

Burbank, California Character design freelance for 'Strange Planet' animated series. Additional responsibilities include creating turnarounds.

Visual Development Artist, Sinclair Films

Los Angeles, California Art Direction freelance for unannounced animated feature film starring R&B musician Yuna.

Background Designer, Dreamworks Animation

Burbank, California Background and prop design freelance for unannounced animated show.

Visual Development Artist, Riot Games

Santa Monica, California

Lookdev and visual development freelance for TeamFightTactics cinematics.

- ★ R&D worked with core team to establish new cinematic direction for TeamFight Tactics.
- ★ Created style guide for 2D FX art direction, characters, composition, props, and environments in collaboration with team.
- \star Created concept art and orthographic turnarounds for environments, characters, and props.
- ★ Provided weekly feedback and painovers for overseas animation studio, Brunch Eddy.

SKILLS

SoftwarePhotoshop; After Effects; Indesign; Illustrator; Figma; Blender; ProcreateOtherPaper craft; Brand strategy; Contextual design research; VR

AWARDS + RECOGNITION



Pop-up books; Globe Trekker; Nintendo

April 2021

February 2019

April 2022 - Present

January 2022 - April 2022

January 2022 - April 2022

April 2021- June 2021

August 2020 - May 2021